



Midstate Futsal 4v4 League Rules (2020/2021)



PLAYER REGISTRATION: All players must be registered on their teams' registration form before the league begins. Any team or player determined by the event director to have falsified age or skill level will be dismissed from the league.

ROSTERS: All rosters are final upon completion of the team's first game.

NUMBER OF PLAYERS: 6 is the maximum number of players on a team roster; four field players (3 outfield players & 1 goalkeeper) at one time. Players may only play on one team and in 1 division.

GOALKEEPERS: Must wear a different color shirt than the team. The goalkeeper is free to move anywhere on the pitch but can only handle the ball inside their own penalty area. The goalkeeper cannot punt or drop kick the ball. The goalkeeper can only roll, throw or pass the ball from the ground. The goalkeeper can play the ball over the halfway line as long as the ball touches the ground or a player on the goalkeepers half of the court. Goalkeeper can score goals as long as the shot comes from the attacking half. When the ball is in their hands, they have four seconds in which to play it to a team-mate.

SUBSTITUTIONS: 'Flying Substitutions' – all players can enter and leave as they please through the designated 'subs area' in front of the team bench. If a player entering the field touches the ball before the player leaving has not reached the designated 'subs area' an indirect free kick will be given to the opposing team.

GENDER: No males will be allowed to participate in any female divisions, except co-ed division. Females CAN play in male divisions.

EQUIPMENT: All players must wear shin guards with the exception of adult divisions. Any player without shin guards will not be allowed to play. Midstate will provide game balls for each field. These will be regulation futsal balls.

FIELD DIMENSIONS: Approximately 30x20yds to Futsal goals.

GAME DURATION: The game shall consist of two 12-minute halves separated by a 2 minute halftime period. Games tied after regulation play shall end in a tie. Except Playoffs, this will be a 3 minute golden goal period followed by a shootout.

GOAL SCORING: A goal may be scored from a touch on the offensive half of the playing area. The ball must clear the entire goal line, between the posts and under the crossbar (except by illegal means) to be considered a goal.

PLAYOFF OVERTIME: *TEAMS WILL HAVE A 3 MINUTE "GOLDEN GOAL" OVERTIME PERIOD.* If the score is still tied, the winner shall be decided by shootout with the 4 players on the field at end of golden goal period (including the goalkeeper). Shootout shots are against a goalkeeper from the designated penalty spot.

NO OFFSIDES IN 4-V4 SOCCER AND NO SLIDE TACKLING IN 4-V-4 SOCCER

FIVE YARD RULE: In all dead ball situations, defending players must stand at least five yards away from the ball.

KICK-INS & CORNER KICKS: The ball shall be kicked into play from the sideline instead of throw in.

FREE KICKS: There are 2 types of free kicks; indirect and direct. The ball must be stopped before the ball is played. The free kick needs to be taken 4 seconds after it has been placed. The ball is in play when it has traveled its own circumference.

GOAL CLEARANCE: (Replaces goal kick) Is taken when the ball has cleared the goal line completely after a touch from the attacking team. The ball is in play when the ball leaves the penalty area.

KICK OFF: May be taken in any direction.

PENALTY KICKS: Shall be awarded if, in the referee's opinion, a player has caused an infraction inside the penalty area. It is a direct kick taken from the top of penalty area (approx. 6ft.). All other players must be out of the penalty area. The referee will signal when the penalty shall be taken. No attacking player can touch the ball unless it has been touched by the goalkeeper or opposition player. Goalkeeper may move side to side on the line but not forward until the ball is touched.

PLAYER EJECTION (YELLOW/RED CARD): Referees, Disc staff, or Midstate staff have the right to eject a player from the game for continual disobedience or as a result of an incident that warrants sending the player off. RED CARD suspension

= Rest of game PLUS next game. League coordinator may eject player for rest of league games. Teams still play with 3 on the field

SPORTSMANSHIP: Players, coaches and spectators are expected to act in the nature of good sportsmanship at all times. Abuse of the referees will not be tolerated. Any instance of such conduct will disqualify the responsible team from the event.

HEADING: There will be NO heading of the ball by the U8 -U11 age groups. If a player heads the ball intentionally or unintentionally it will result in an indirect free kick for the opposing team. Encourage all teams to play the ball on the ground as often as possible.

BACK PASS: If a player is in the attacking half & plays the ball back into their defensive half resulting in an own goal it will be counted as a goal for the opposing team.